



English

- Reading**
 - Develop phonics until decoding secure
 - Read common suffixes
 - Read 7 re-read phonic-appropriate books
 - Read common 'exception' words
 - Discuss & express views about fiction, non-fiction & poetry
 - Become familiar with & retell stories
 - Ask & answer questions; make predictions
 - Begin to make inferences
- Writing**
 - Spell by segmenting into phonemes
 - Learn to spell common 'exception' words
 - spell using common suffixes, etc.
 - use appropriate size letters & spaces
 - develop positive attitude & stamina for writing
 - begin to plan ideas for writing
 - record ideas sentence-by-sentence
 - make simple additions & changes after proof reading
- Grammar**
 - use . ! ? and '
 - use simple conjunctions
 - begin to expand nouns phrases
 - use some features of standard English
- Speaking & Listening**
 - articulate & justify answers
 - initiate & respond to comments
 - use spoken language to develop understanding

Creative Curriculum Topic

- Castle History
 - William the Conqueror and Bayeux tapestry
- Sewing

Creative Curriculum Topic

- Katie Morag
- 7 continents
 - 5 oceans
- 7 wonders of the world
- Local cold/hot weather
 - Landmarks
- Papier Mache

Mathematics

- Number/Calculation**
 - Know 2, 5, 10x tables
 - Begin to use place values (T/U)
 - Count in 2s, 3s, 5s & 10s
 - Identify, represent & estimate numbers
 - Compare/ order numbers, incl <> =
 - Write numbers to 100
 - Know number facts to 20 (+ related to 100)
 - Use x and ÷ symbol
 - Recognise commutative property of multiplication
- Geometry & measures**
 - Know and use standard measures
 - Read scales to nearest whole unit
 - Use symbols for £ and p and add/subtract simple sums of less than £1 or in pounds
 - Tell time to nearest 5 minutes
 - Identify & sort 2- and 3-d shapes
 - Identify 2-d shapes on 3-d surfaces
 - Order and arrange mathematical objects
 - Use terminology of position & movement
- Fractions**
 - Find and write simple fractions
 - Understand equivalence of e.g. $\frac{2}{4} = \frac{1}{2}$
- Data**
 - Interpret simple tables & pictograms
 - Ask & answer comparison questions
 - Ask & answer questions about totalling

Creative Curriculum Topic

- Florence Nightingale
- Mary Seacole
- Portraits
- Paper lanterns

Creative Curriculum Topic

- Seaside
- T-shirts
- Seaside models

Curriculum Overview Year 2

Music

- Sing Education
- Food and Drink (Pitch and Pulse)
- Glockenspiel
- Making Music
- Music for Folk Dancing (World Music)
- See and Hear
- Playing Together

Science

- Differentiate living, dead and non-living
- Growing plants (water, lights, warmth)
- Basic needs of animals & offspring
- Simple food chains & habitats
- Identify and compare uses of different materials
- Compare how things move on different surfaces

Computing

- Basic computer skills- creating files to organise their work. Then to continue with typing skills and font size
- Videoing editing – using i-movie on the i-pad G & T – windows movie maker (multi media) stills...
- PowerPoint – this will include research to find information and present it (digital literacy) link to history / geography
- Coding – beebot/paper based computing positional language – giving directions- link to math

Physical Education

- Master basic running, jumping, movement, e.g. throwing, catching, balance, agility and co-ordinate
- Participate in team games
- Perform dances using simple movement
- Swimming



